Lossless Data Compression on Unbounded Integers

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TEXAS

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- Formulate compression algorithms that can be applied to the set of unbounded integers using symbol compression techniques
- Prove the universality and asymptotic optimality of these algorithms
- Demonstrate the practical advantages of using these algorithms on sets of integers

A *lossless data compression algorithm* is one that encodes input into codewords that requires less storage and loses no information.

Definition

Entropy is a theoretical lower bound on the performance of a lossless compression algorithm. It is given by a function of the PMF (probability mass function) as shown:

$$H(P) = -\sum_i P_i \log P_i$$

A *fixed-length code* (FLC) is one that uses a fixed number of bits to represent a symbol or integer - even if some bits are not necessary, they will be padded.

Definition

A variable-length code (VLC) is one that uses a variable number of bits to represent a symbol or integer, following the heuristic that higher-probability symbols have shorter codes and vice versa.

Definition

A code is *universal* if the average code length is bounded by a multiple of the entropy, so

$$\frac{E_P(L_\rho)}{\max\left\{1, H(P)\right\}} \le K_\rho.$$

Definition

A code is *asymptotically optimal* if the ratio between the average code length and the entropy is bounded by a function of entropy that converges to 1, so

$$rac{E_{\mathcal{P}}(L_{
ho})}{\max\left\{1, \mathcal{H}(\mathcal{P})
ight\}} \leq R_{
ho}(\mathcal{H}(\mathcal{P})) \leq K_{
ho}$$

with

$$\lim_{H\to\infty}R_{\rho}(H)=1.$$

In *Elias*- γ coding for integers, if the length of the binary representation of an integer x is N bits, then we prepend N-1 zeroes with the binary representation of that integer.

$$17 = \underbrace{0 \ 0 \ 0 \ 0}_{\text{N-1 zeroes}} \underbrace{1 \ 0 \ 0 \ 0 \ 1}_{\text{x in binary}}$$

In *Elias*- δ coding for integers, if the length of the binary representation of an integer x is N bits, then we prepend the Elias- γ encoding of N to the last N - 1 bits of the binary representation of x.

$$17 = \underbrace{0 \ 0 \ 1 \ 0 \ 1}_{\gamma(N)} \underbrace{\overbrace{0 \ 0 \ 0 \ 1}^{N-1 \text{ bits}}}_{\gamma(N)}$$

Definition

In Shannon-Fano-Elias (SFE) coding for a fixed set of symbols, where a source probability distribution is known, codewords for symbols are generated as the first $\left\lceil \log_2 \frac{1}{p(x)} \right\rceil + 1$ bits to the right of the decimal point in the binary form of

$$P(x) = \sum_{x_0 < x} P(x_0) + \frac{1}{2} P(x)$$

- Useful for encryption compared to other compression techniques due to different codewords for different symbol permutations
- The average code length is bounded between 1 + H(P) and 2 + H(P)
- Only usable when source probability distribution is known

Results

Theorem

Given initially empty set AT (already transmitted), a symbol NYT (not yet transmitted) with constant probability $\frac{1}{n+1}$, where n is the number of symbols processed so far, and the FLC R(x) for the symbol, Adaptive-SFE is defined as follows,

1. Encode the symbol as E(x), where:

$$E(x) = \begin{cases} SFE(NYT) + R(x) & x \notin AT \\ SFE(x) & x \in AT \end{cases}$$

- 2. Update AT and our probability distribution with the symbol in consideration.
 - Does not require a predetermined PMF

Theorem

Canonical δ -SFE is defined as follows:

$$C\delta\text{-SFE}(x) = \begin{cases} SFE(NYT) + \delta(x) & x \notin AT \\ SFE(x) & x \in AT \end{cases}$$

The probability of the NYT element is kept constant at $\frac{1}{n+1}$ where n is the number of symbols processed.

Theorem

Canonical δ -SFE is universal, but not asymptotically optimal.

Theorem

Increment δ -SFE follows the same encoding scheme of canonical δ -SFE, so

$$I\delta\text{-SFE}(x) = \begin{cases} SFE(NYT) + \delta(x) & x \notin AT\\ SFE(x) & x \in AT \end{cases}$$

However, the probability of the NYT element is incremented by a constant k for every occurrence of a new symbol.

Theorem

Increment δ -SFE is both universal and asymptotically optimal.

Theorem

Flagged δ -SFE uses a binary flag to differentiate between occurrences of new or repeated symbols and is defined as follows:

$$F\delta\text{-}SFE(x) = \begin{cases} \delta(x+1) & x \notin AT\\ 1 + SFE(x) & x \in AT \end{cases}$$

Theorem

Flagged δ -SFE is both universal and asymptotically optimal.

 $\gamma\text{-RNS}$ is a combination of the Elias- γ encoding scheme and the Residue Number System.

Theorem

Given an integer j, the primes $p_1 = 2$, $p_2 = 3$, ... p_k are used such that k is the minimum integer that satisfies $\prod_{n=1}^{k} p_k > j$. The residues $j \mod p_n$ are then calculated and expressed in binary. To ensure uniform lengths, we prepend 0s to the binary representation of each residue r_n until the length of each binary representation reaches $\lceil \log_2 p_n \rceil$. Then, we prepend k - 10s and a 1 to the start of the bitstring. $\delta\text{-RNS}$ is a combination of the Elias- δ encoding scheme and the Residue Number System.

Theorem

Taking the binary representation of the residues (generated using the same method as for γ -RNS), we instead prepend the binary representation k of the length of the residues + 1. Then, we prepend the unary representation in 0s of the length of k - 1.

Bit Rate

- All data sets consist of 10,000 integers following some distribution
- Data Set 1: geometric PMF distributions with p = 0.1, 0.01
- Data Set 2: Poisson distribution with $\lambda = 128$
- Data Set 3: pseudo-randomly generated integers from 1 to 1000
- Compare with entropy and Elias- δ

 $\delta\text{-RNS}$ independent testing

- δ -RNS creates codes of individual symbols
- Depicts performance on integers up to 2³²
- Compare with $\gamma\text{-}\mathsf{RNS}$ and Elias- δ

Results

Data Set (1a)



Data Set (2)











Results



- $\delta\text{-}\mathsf{SFE}$ versions operate at high compression ratios near entropy for unbounded integers
- Applications of prime numbers to compression yield high efficiency gains, especially for large integers
- Investigate similar applications of Elias- δ to other symbol compression techniques such as arithmetic coding
- Applications
 - Compression of inverse indexes used by databases and search engines
 - Extension of super-exponential decryption time of SFE to infinite alphabets
 - Efficient operations on large integers represented in δ -RNS

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